The Plan

**Step 1** - Cut two wires 10" long and one wire 6 ½" long.

**Step 2** - Cross two of the wires to form an X and twist them together for about 5-10 twists. This forms the body, arms and legs of your sculpture.

**Step 3** - Take the remaining wire and create a loop in the middle and twist it 3-5 times.

**Step 4** - Twist the ends of the loop onto the arms of the crossed wires.

**Step 5** - Create hands and feet by making small loops in the ends of the wires. Your armature is finished and you can bend your person in different fun positions. If you have extra materials available you can add to your armature to make a sculpture.

You Need

- Flexible wire
- Masking tape
- Ruler
- Scissors
- Optional materials - paper, yarn, and glue.

Step-By-Step tutorial: www.think360arts.org
The Plan cont.

Step 6 - Cover the armature with tape. Scrunching the tape works better than wrapping the tape around the wire. The tape remains flexible so you can pose your sculpture over and over. If you want to use air dry clay, pose your person in the final position and then cover with clay. The sculpture will not move once the clay dries. You can use paint or markers to color your sculpture.

Step 7 - You can use different materials to cover the tape, such as wrapped yarn and add details with felt, paper, or googly eyes. By using yarn or felt, the sculpture can still be posed in different positions. You can make different creatures by bending your wire to make four legs and adding wire for tails, wings and other parts.

Teaching Artist Tip
- 14 gauge aluminum wire is easy to work with
- Bread twisty ties will work for a small sculpture
- Aleene’s tacky glue works great
- Use T pins to secure your sculpture in Styrofoam
- You can create sculptures to use in stop-motion animation.

Check out Kendra’s second workshop:
www.think360arts.org

Going Further
- What did you enjoy about this process?
- What would you change?
- Create a small gallery and share your work with your family.
- Use your sculpture to tell a story through photographs or stop motion animation.
- For inspiration, research the wire sculptures of Alexander Calder and Ruth Asawa.